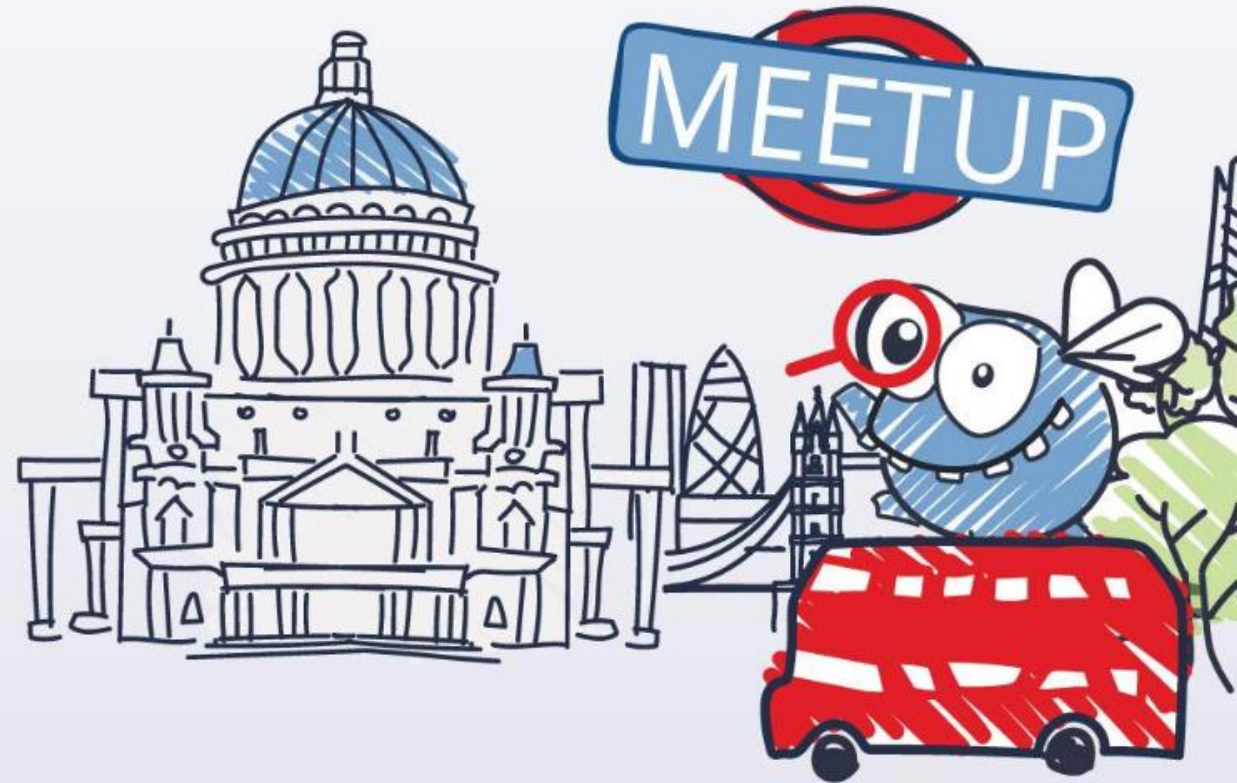


# TestOps Environments and Monitoring

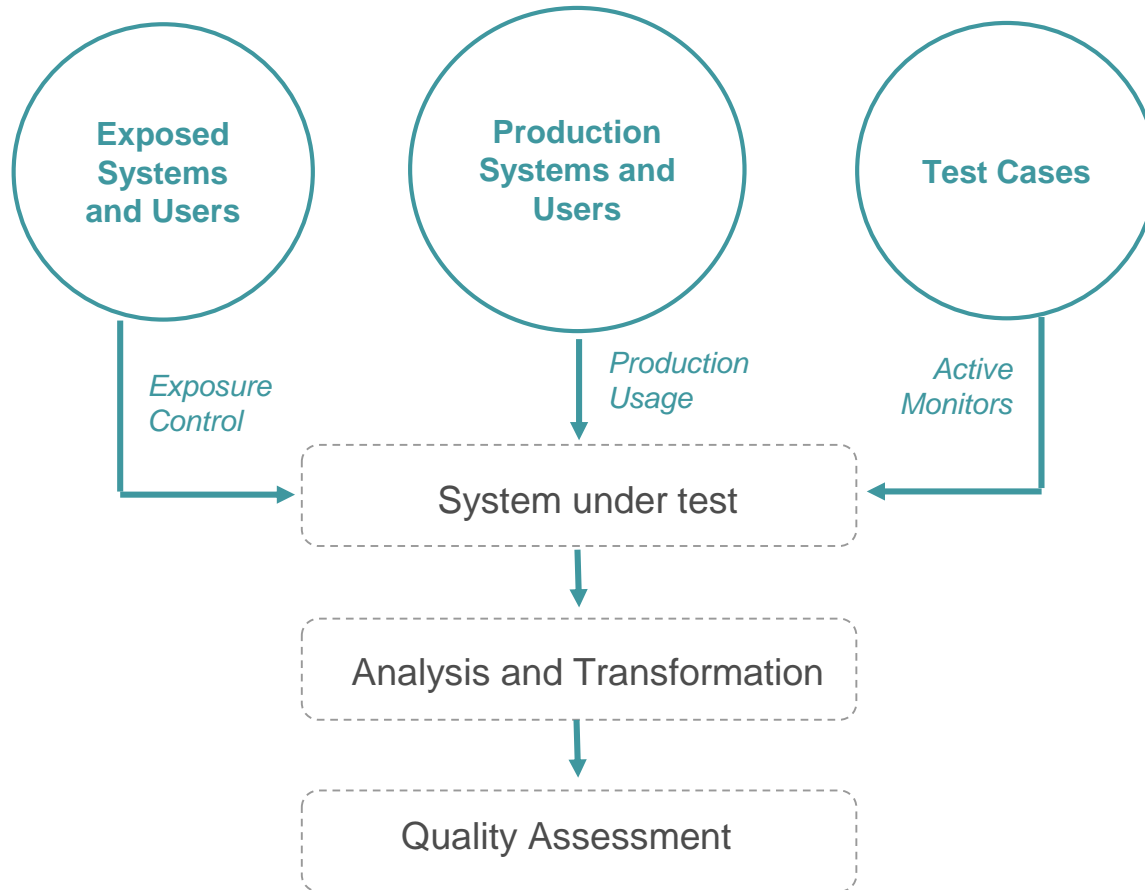
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Stanislav Klimakov  
20th June 2018



# What is TestOps?

## Use of production as test environment



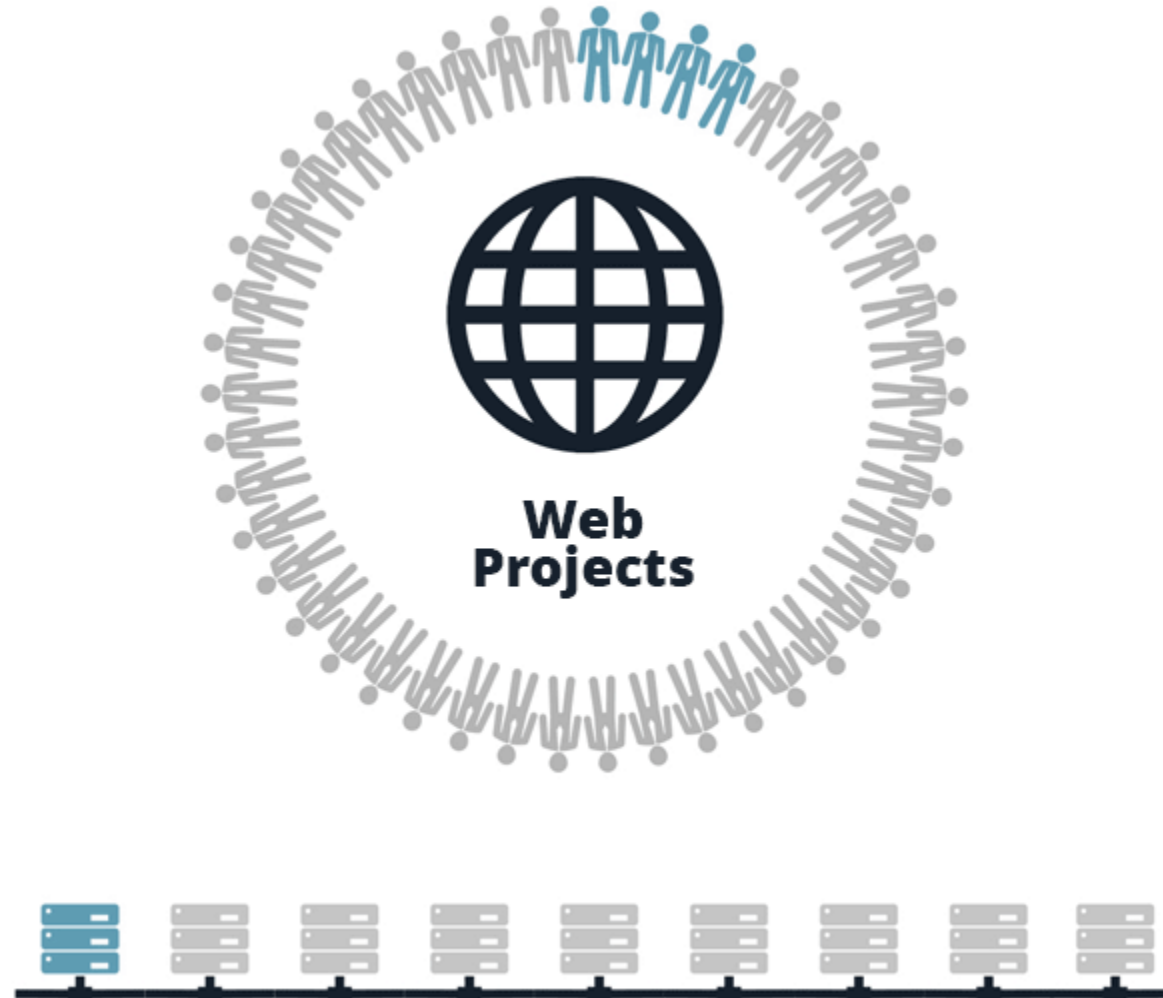
### Pros:

- Very fast product delivery cycle
- Wide coverage
- High quality for unexposed end users

### Cons:

- Exposed users pay for quality
- It is not a solution acceptable in finance

# What is TestOps?



# What is TestOps for Us?

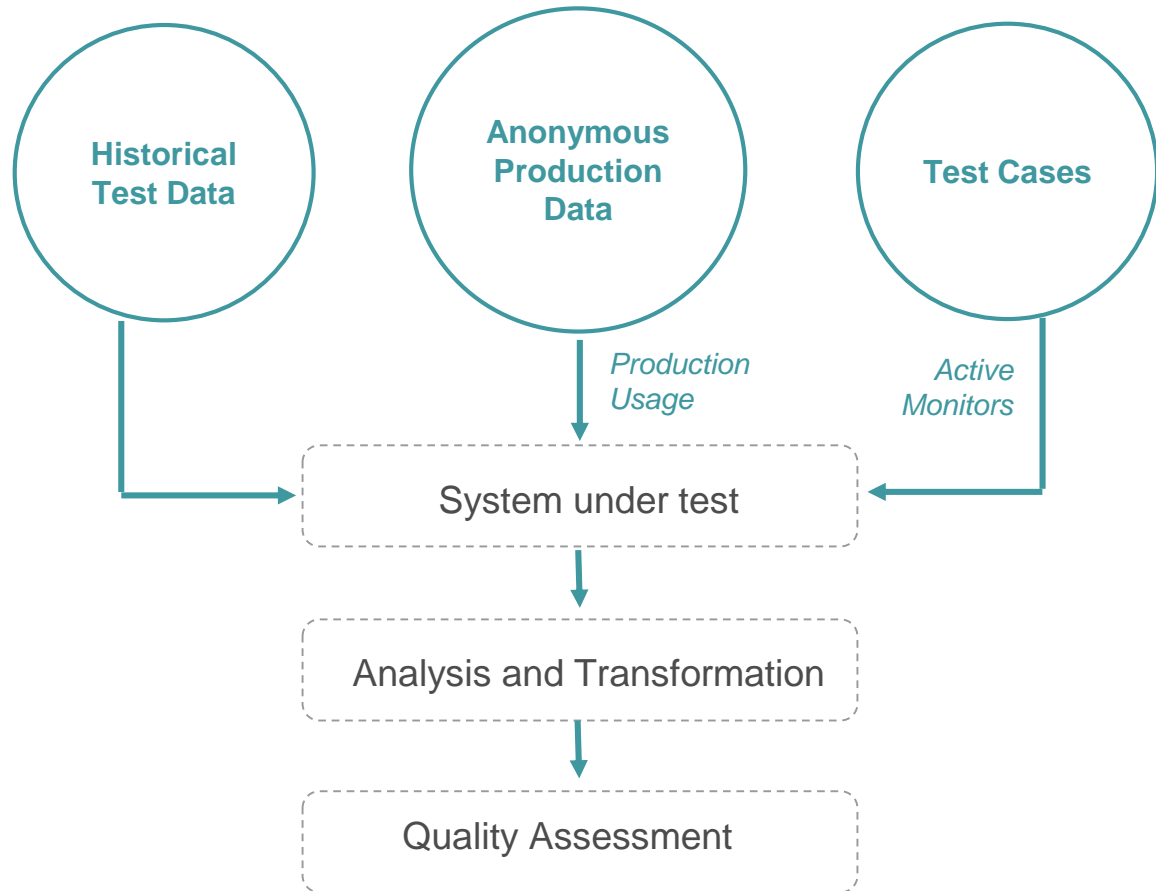


# What is TestOps for Us?



# What is TestOps for Us?

Use of a test environment as a production environment



## Pros:

- Fast product delivery cycle
- End users are not exposed

## Cons:

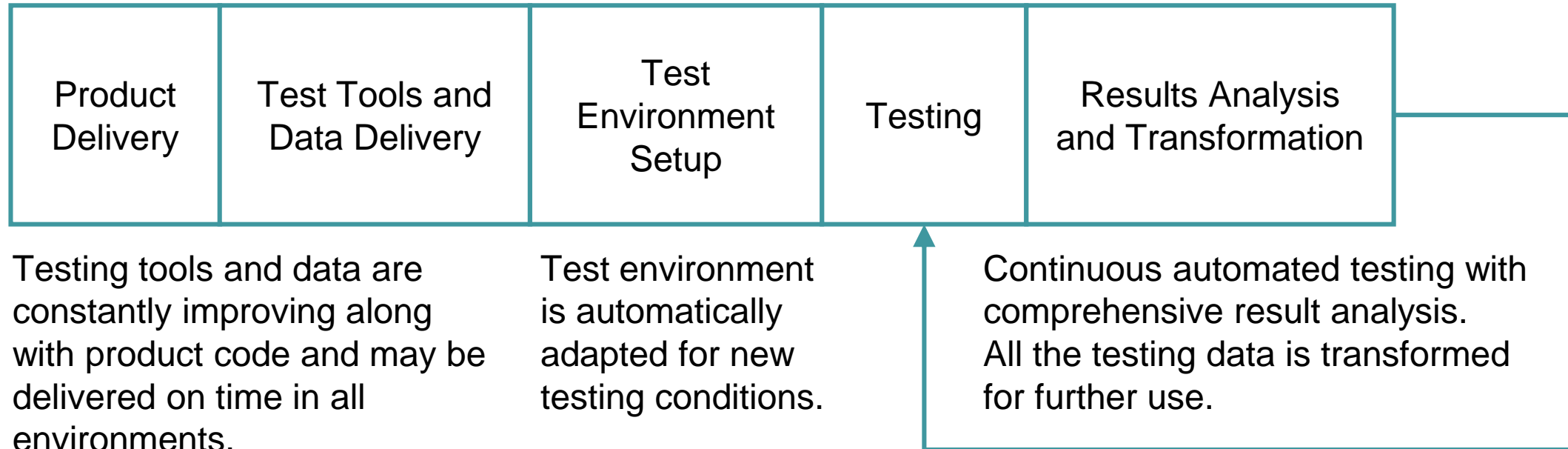
- Poorer coverage in comparison with the “traditional” TestOps approach

# What does “production-like” mean?



- Strict configuration and version control
  - Restricted access to a limited number components
  - Granted availability and stable work during production hours
  - Production-only monitoring and operating solutions
- 
- Availability – production-like environment must not be idle and must add value
  - Accessibility – the system must grant testers full control
  - Additional monitoring

# Process Flow



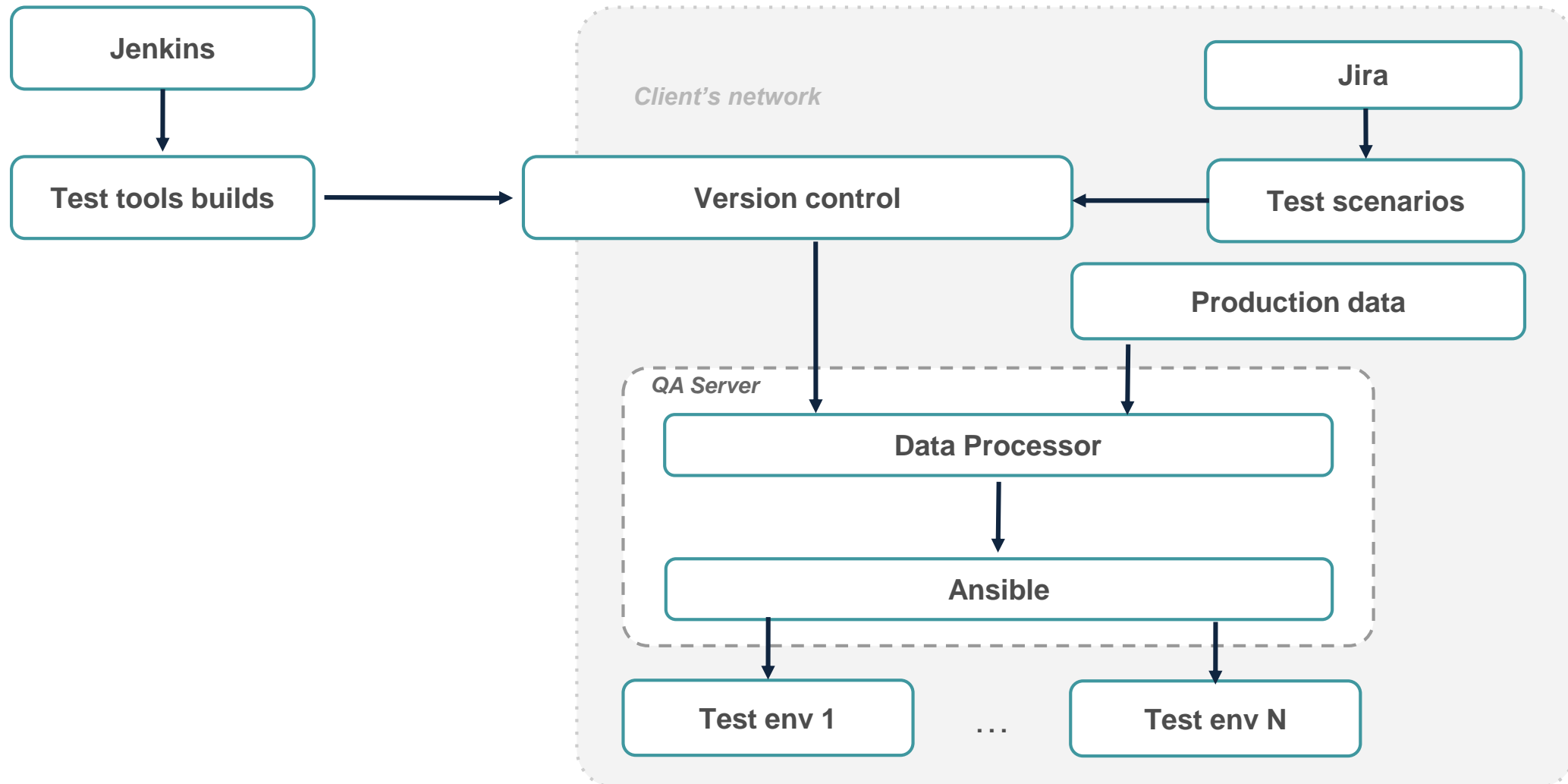


# Test Tools Delivery and Environment Setup



- All the tools must be up to date and delivered on time in all environments
- The actual test data must be updated automatically using all accessible information from production
- Environment configuration must be updated gradually when required
- All changes in scenarios must reflect the current environment setup

# Test Tools Delivery and Environment Setup

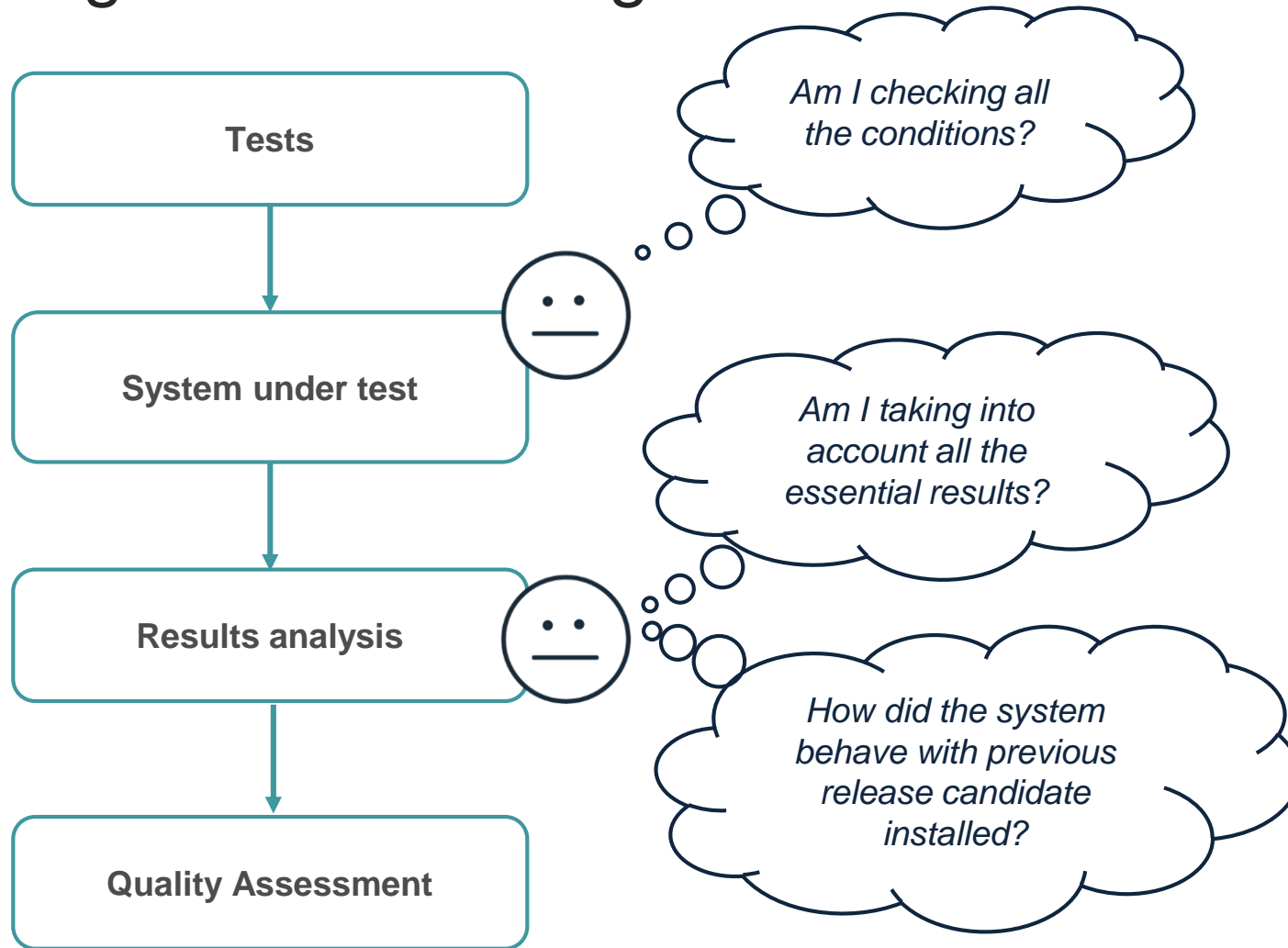


# Testing



- Tests must be executed 24/7 when possible – an idle system does not help to find issues
- Test execution process must be transparent and user-friendly
- Put efforts into test coverage and improvement, but not test execution

# High Touch Testing



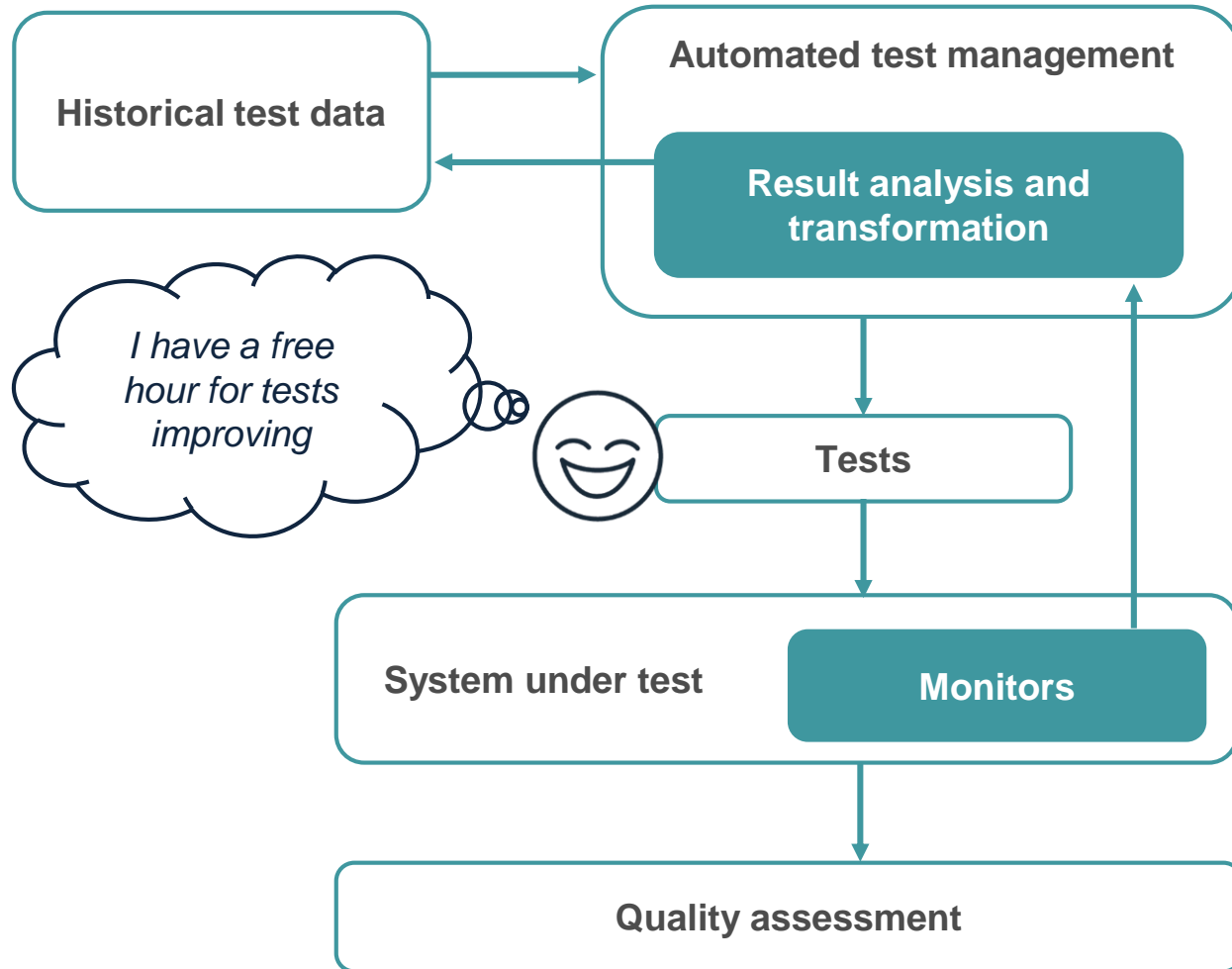
## Pros:

- A tester may notice unusual system behavior, like a real system operator

## Cons:

- A tester may miss an issue while comparing multiple conditions
- Low efficiency and coverage
- Less time for test improvement

# Low Touch Testing



## Pros:

- Non-stop test execution
- Less room for a human error
- Less time for analysis
- More time for extending test coverage

## Cons:

- Higher tester qualification for improving automated scenarios
- Validators may pass an issue that a tester could have noticed in real time

# Automated tests management



- High level user friendly scenarios
- Event driven automated scenarios execution
- Platform independent and ready to go solution
- Environment specific plugins support

# Test scenarios

```
0 start_load
1 kill -9 MatchingEnginePrimary
2 set smoke_status exec_smoke
3 if 'PASS' == #{smoke_status} then goto pass
4 echo FAIL
5 stop_load
6 exit
7 label pass
8 echo PASS
```

```
0 start_load
1 kill -9 MatchingEnginePrimary
2 set smoke_status exec_smoke
3 if 'PASS' == #{smoke_status} then goto pass
8 echo PASS
```

```
0 start_load
1 kill -9 MatchingEnginePrimary
2 set smoke_status exec_smoke
3 if 'PASS' == #{smoke_status} then goto pass
4 echo FAIL
5 stop_load
6 exit
```

Every scenario is language agnostic and consists of a sequence of commands (test steps). All the magic is hidden behind abstracted commands like `exec\_smoke` which may be provided by an extension or be just an alias for some system script. Even though smoke test may have different logic in a variety of systems, the main scenario logic remains the same.

# Monitoring Network



## Purpose:

- Monitor system events along with existing monitoring system provided by vendor

## Requirements:

- Standalone tool without 3<sup>rd</sup> party dependencies for all the tasks
- Easy to control, collect and transform data flows

## Why?

- No need to adapt all the environments for our needs
- Automation process requires less effort, all the scripts are standardized



# Monitoring Network

- Daemon\_S

Collecting system info, logs parsing, commands execution
- Daemon\_M

Collecting system info, logs parsing, commands execution
- Daemon\_I

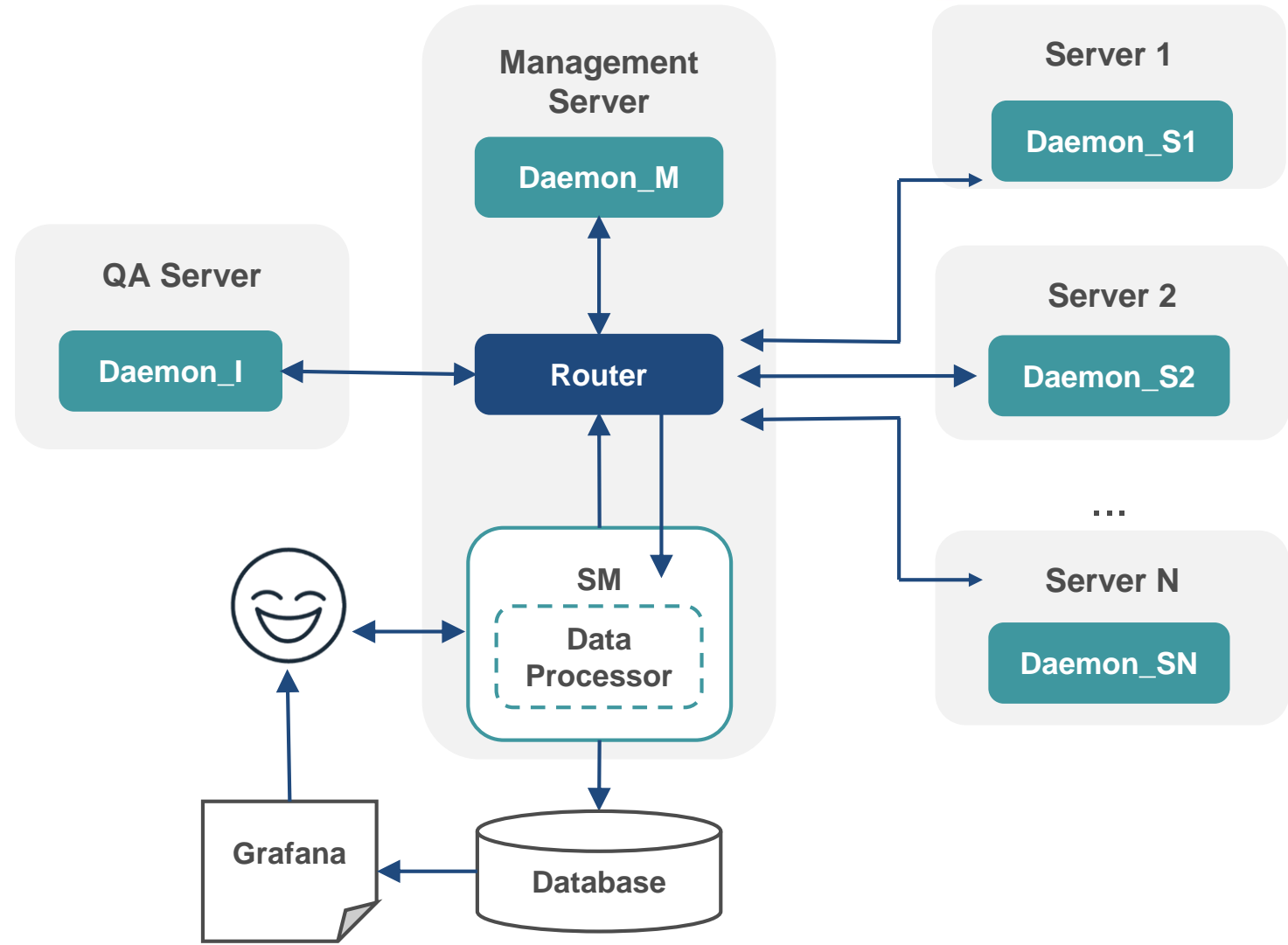
Load control and test scripts execution
- Router

Communication between daemons and controllers
- SM

Automated execution of test scenarios, collecting and processing test information
- Data Processor

Transform, collect and store data for future use
- Grafana

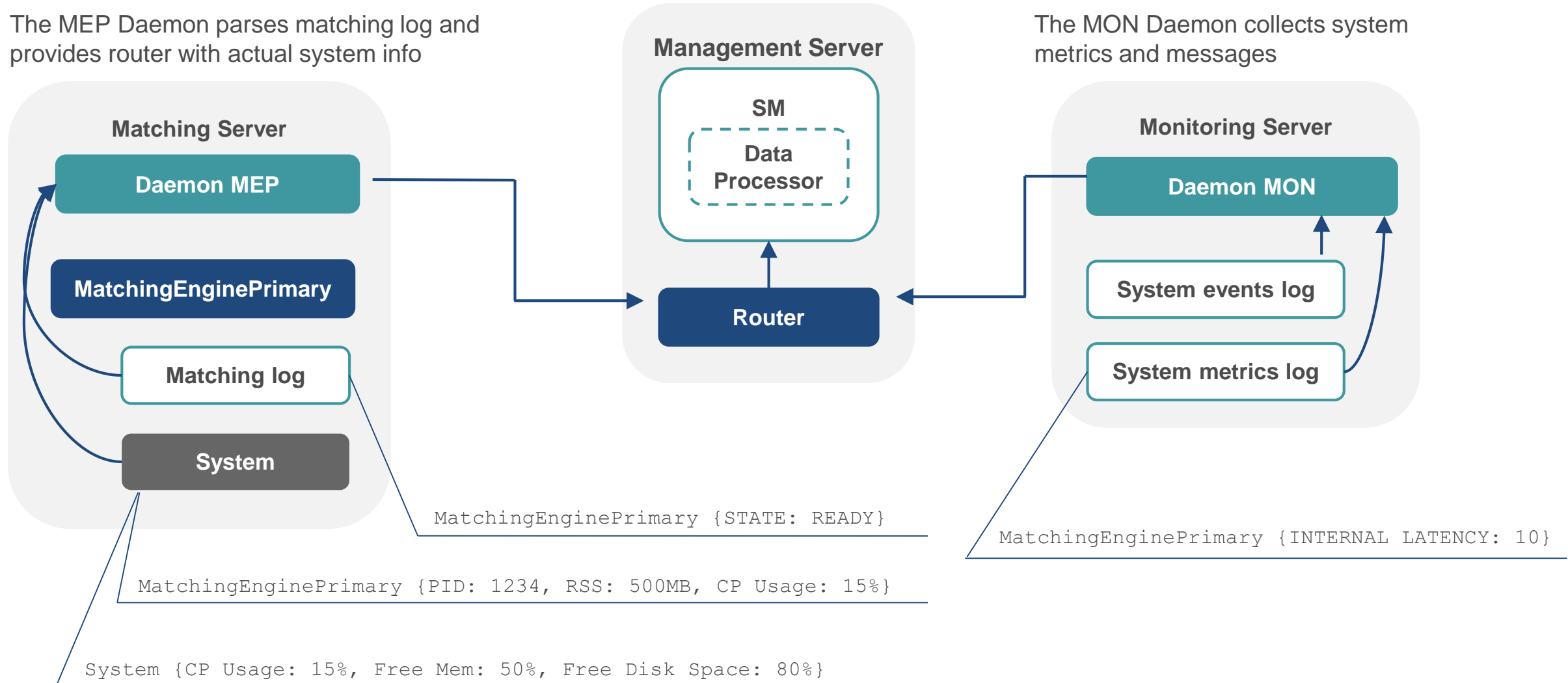
Data visualisation



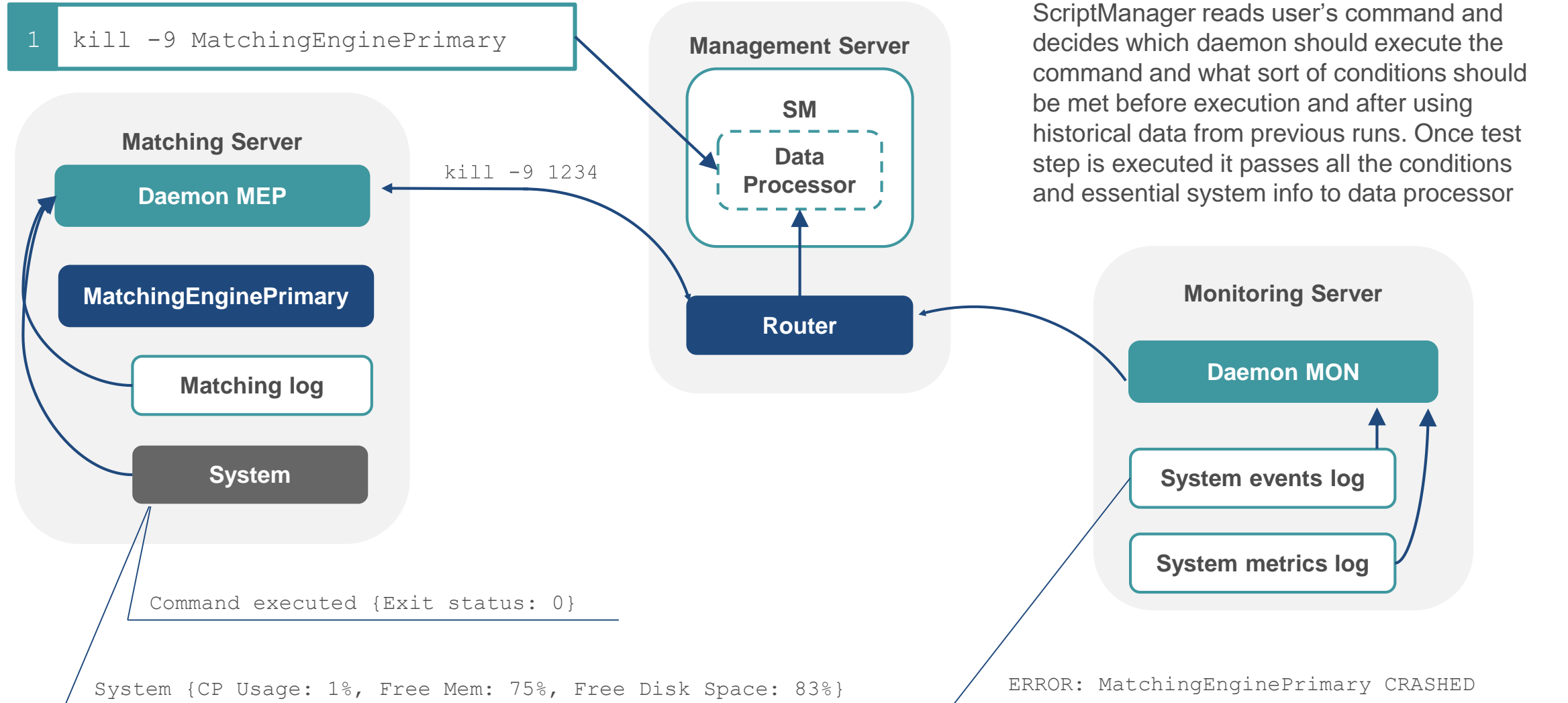
# Data Gathering

The MEP Daemon parses matching log and provides router with actual system info

The MON Daemon collects system metrics and messages



# Commands Execution



# Behaviour analysis



## Requirements:

- Testing tool cannot completely rely on the deterministic scenario validators while executing tests in a complex distributed environment
- Historical data must be stored and used when “almost the same conditions” are met to compare results with

## Problem:

- Exchange operates with thousands internal metrics
- Find what kinds of metrics may be compared in a particular conditions

A solution must rely on AI because no tester is capable of describing all possible combinations.

# Thank you!